

Live Modern Christian Drama

PURPOSE:

To encourage students to dramatize modern-day life applications of Christian truths. Through drama, youth may see the issues they confront acted out & be more receptive to hearing what God has to say.

This event takes place at the convention.

Questions? Contact us and we'll connect you with the Event Coordinator.

PROCESS

Each participating team (or church coordinator) will:

- **5 bonus points** will be awarded to the overall score if the group has performed before an audience prior to convention (i.e. Nursing home, Boy/Girls club, School, Mission Trip, VBS, etc..). This does NOT include performing for your home congregation as a practice run.
- Select an appropriate modern-life application drama of the current year's theme
- Provide costumes, props, and lighting if desired
- Be certain that participants in the drama groups are eligible & registered for this event. (This also means "registered as teams".) This must be completed by the registration deadline. (The local church coordinator can help with this.)
- **Church Coordinator will register the team in the online registration system.**
- Be certain that at least one adult volunteer evaluator is provided per team from a congregation. (The church coordinator will do this.)

The Event Coordinator will:

- Be certain that a performance schedule has been created and posted.
- Assume responsibility for the MWLTC Live Modern Christian Drama event, and be certain that the performance area setup is adequate.
- Provide adult volunteers to serve as "room emcee" for each event room.
- Conduct an evaluators meeting before the event.
- Report results and provide critique sheets to the Awards Committee

GUIDELINES

Participant Eligibility

- There are two grade levels in this event: Grades 3-6 & 7-12.
- *Grades 3-6:* A Grade 3-6 drama team must include only students in Grades 3-6.
- *Grades 7-12:* Grade 3-6 students are permitted to participate in a Grade 7-12 drama team, but a team's grade level is determined by the grade level of the oldest team member.
- A participant may participate in only one drama performance.
- *Team Registration:* Registration is not complete until team rosters are created in

the online registration system. Teams that are registered by the registration deadline will be guaranteed a time slot in the event schedule. Teams that have not created their team rosters in the registration system will not be guaranteed a time slot in the schedule. (The event coordinator must have an accurate list of teams to create an accurate event schedule.)

The Drama

- *Content:* The drama shall be a modern-day application of any Christian truth, with respect to the current year's theme. This is not a Bible story reenactment.
- *Time:* Performance must be 5 to 10 minutes in length, including set up, perform and exit the stage area. Performances that are above or below the time limits will be penalized.

Special Equipment

- Any electronic devices or special lighting must be powered by battery; no plug-ins will be allowed. Fireworks of any kind (smoke bombs, etc.) are prohibited. Glitter should NOT be used in any way, as it is against hotel policy.

Adult Volunteers

- *Evaluation:* **For every drama team submitted, congregations will supply one adult volunteer evaluator.** These evaluators will not be in the same room where their teams perform.
- *Set-up & Tear-down:* Adults may help with set-up & tear down but must be clear of stage area during the drama.
- *Participation:* **Absolutely no adults may participate in the drama.** This will result in disqualification of the drama team. Only registered & eligible students may participate in the drama.

AWARDS

Grade Level 3-6	Gold = 90 to 100	Silver = 80 to 89	Bronze = 70 to 79	Participant = 69 & less
Grade Level 7-12	Gold = 95 to 100	Silver = 85 to 94	Bronze = 75 to 84	Participant = 74 & less

EVALUATION CRITERIA: (Below)

Live Modern Christian Drama

Instructions for Evaluators:

1. Place bar code label or write student info.
2. Assign score for each criteria & calculate total.
3. Write additional comments.

Place Label Here	Team Name:	Place Label Here	EVENT COORD:
	Grade Level (circle one): 3-6 7-12		
	Cong:		FINAL AWARD

Effect on Audience

Score: ____/15

- 14-15:** Audience was visibly affected by this drama as evidenced by frequent laughter, applause, tears, or vocal response.
13-14: Audience was affected by this drama as evidenced by occasional laughter, applause, tears, or vocal response.
11-13: Audience was affected by this drama as evidenced by minimal laughter, applause, tears, or vocal response.
0-11: Audience was not affected by this drama as evidenced by lack of laughter, applause, tears, or vocal response.

Clarity of Principle

Score: ____/20

- 19-20:** The principle of this drama was clearly portrayed in this drama through dialog **and** characterization.
17-19: The principle of this drama was clearly portrayed in this drama through dialog **or** characterization.
15-17: The principle of this drama was somewhat clear as portrayed through dialog and characterization.
0-15: The principle of this drama was not adequately made clear through this drama.

Delivery/Interaction

Score: ____/20

- 19-20:** All characters performed using excellent facial expression, gestures, choreography, and enunciation.
17-19: Most characters performed using excellent facial expression, gestures, choreography, and enunciation.
15-17: Some characters performed using good facial expression, gestures, choreography, and enunciation.
0-15: Characters' performance lacked the use of facial expressions, gestures, choreography, and enunciation.

Originality (Script)

Score: ____/10

- 9-10:** Script portrayed an **extremely** original approach to this theme through dialog **and** characterization.
8-9: Script portrayed an original approach to this theme through dialog **and** characterization.
7-8: Script portrayed an original approach to this theme through dialog **or** characterization.
0-7: Script was not an original approach to this theme in either dialog or characterization.

Dramatization

Score: ____/15

- 14-15:** All characters stayed in character throughout the drama. All characters were believable.
13-14: Most characters stayed in character throughout the drama. Most characters were believable.
11-13: Some characters stayed in character throughout the drama. Some characters were believable.
0-11: Characters were not believable.

Set Design/Props

Score: ____/10

- 9-10:** Scene was well thought out and set design and props were appropriate for this drama.
8-9: Some thought was put into set design and props were appropriate for this drama.
7-8: Some thought was put into the set design but props seemed lacking for this drama.
0-7: Little thought was put into the set design and props were inappropriate or lacking for this drama.

Costumes

Score: ____/10

- 9-10:** Costumes were appropriate and added greatly to the performance of this drama by making characters believable.
8-9: Costumes were appropriate for this drama and aided in the characters being believable.
7-8: Costumes were appropriate for this drama but did little to make characters believable.
0-7: Costumes were not used in this drama or were inappropriate for the characters represented.

PENALTIES & BONUSES (check any that apply):

- ___ Deduct 1 point for each 30 seconds (or fraction thereof) that the drama is under the minimum length of 5 minutes.
___ Deduct 1 point for each 30 seconds (or fraction thereof) that the drama goes over the 10 minute maximum length.
___ Add 5 points if team has performed before an audience, pre-convention (see rules)

Total Score: _____

3rd-6th grd: 0-69; 70-79; 80-89; 90-100
7th-12th grd: 0-74; 75-84; 85-94; 95-100

Evaluator's Comments: